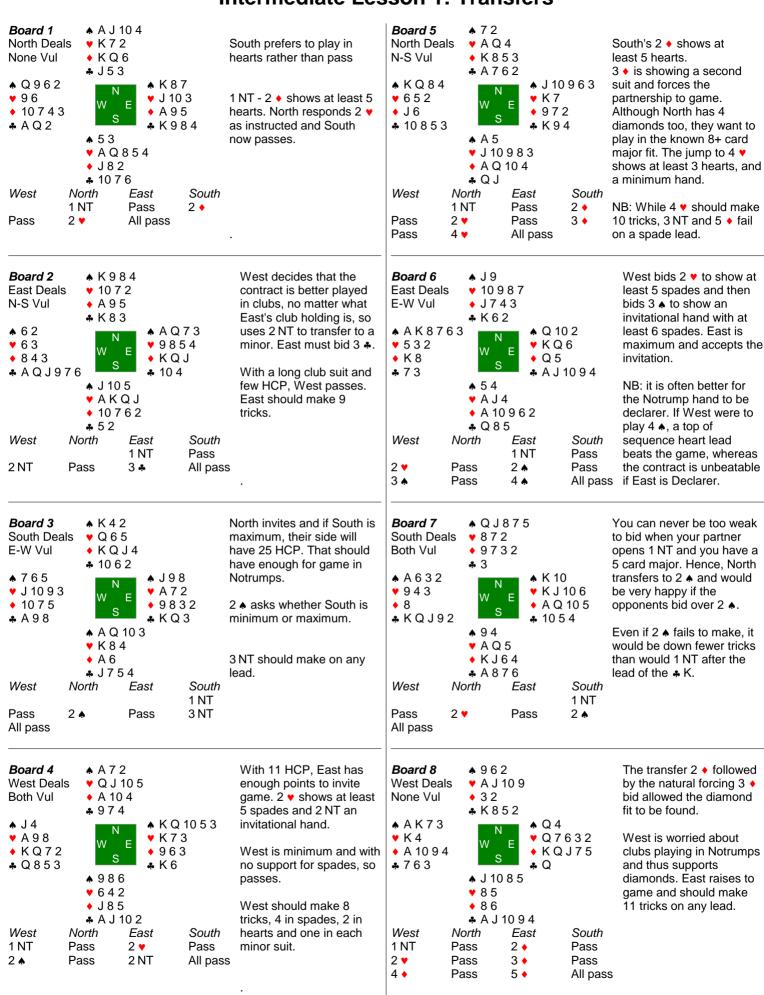
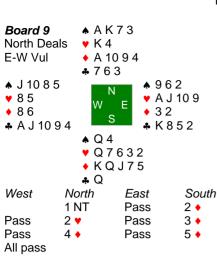
Intermediate Lesson 1: Transfers



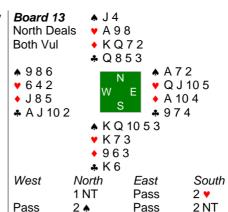
Intermediate Lesson 1: Transfers

All pass



The transfer 2 ◆ followed by the natural forcing 3 ◆ bid allowed the diamond fit to be found.

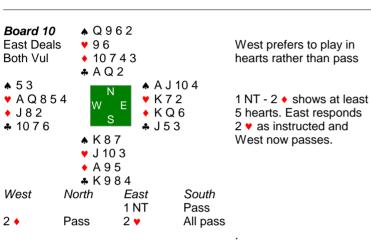
North is worried about clubs playing in Notrumps and thus supports diamonds. South raises to game and should make 11 tricks on any lead.



With 11 HCP, South has enough points to invite game. 2 ♥ shows at least 5 spades and 2 NT an invitational hand.

North is minimum and with no support for spades, so passes.

North should make 8 tricks. 4 in spades, 2 in hearts and one in each minor suit.



South

South

Pass

1 NT

3 *

Board 14 ♠ KQ84 East Deals **9**652 None Vul → J 6 **4** 10 8 5 3 **↑**72 ♠ A 5 ♥ J 10 9 8 3 A Q 4 W • K853 • A Q 10 4 .QJ ♣ A 7 6 2 **▲** J 10 9 6 3 ♥ K 7 972 ♣ K 9 4 East South West North Pass 1 NT 2 • **Pass** 2 🔻 **Pass** 3 • 4 🕶 All pass Pass

West's 2 ♦ shows at least 5 hearts. 3 • is showing a second suit and forces the partnership to game. Although East has 4 diamonds too, they want to play in the known 8+ card major fit. The jump to 4 ♥ shows at least 3 hearts, and a minimum hand. NB: While 4 ♥ should

make 10 tricks, 3 NT and

Board 11 ♠ 6 2 South Deals **v** 63 None Vul 843 ♣ AQJ976 **♦** K 9 8 4 **♦** J 10 5 AKQJ 1072 10762 ♦ A 9 5 ***** 52 ♣ K83 **♠** A Q 7 3

9854

KQJ

4 10 4

North

2 NT

North decides that the contract is better played in clubs, no matter what South's club holding is, so uses 2 NT to transfer to a minor. South must bid 3 .

With a long club suit and few HCP, North passes. South should make 9 tricks.

5 • fail on a spade lead. Board 15 **▲** AK8763 North bids 2 ♥ to show at South Deals **y** 532 least 5 spades and then ♦ K 8 bids 3 ★ to show an ***** 73 invitational hand with at least 6 spades. South is

1 NT

2 🛦

4 🛦

♦ J 9 **v** 10 9 8 7 W F • A 10 9 6 2 ♦ J743 ♣ K 6 2 ♠ Q 10 2 KQ6 • Q5 AJ1094 North East South

NB: it is often better for the Notrump hand to be declarer. If North were to play 4 ♠, a top of sequence heart lead beats the game, whereas the contract is unbeatable if South is

maximum and accepts the

invitation.

Pass Pass All pass 2 🔻

3 🛦

West

N-S Vul

A J 4

♣ Q85

♦ 54

Pass Pass

Declarer. You can never be too weak to bid when your partner

West Deals N-S Vul ♠ A Q 10 3 ▼ K 8 4 • A 6 ♣ J754

West

1 NT

3 NT

West

Pass

All pass

Board 12

↑765 ♥ J 10 9 3 1075 ♣ A 9 8 **∧** K 4 2 **Q**65 Ε KQJ4 S **4** 1062 **♦** J98 A 7 2 9832

East

2

East

Pass

have enough for game in Notrumps. 2 A asks whether West is

minimum or maximum.

East invites and if West is

have 25 HCP. That should

maximum, their side will

3 NT should make on any lead.

Board 16 ♠ A 6 3 2 **9** 4 3 West Deals E-W Vul **•** 8 ♣ KQJ92 **♠** 9 4 ♠ QJ875 A Q 5 **9** 8 7 2 KJ64 9732 S ♣ A876 **.** 3 **♦** K 10 KJ106 A Q 10 5 **4** 10 5 4 West North East South 1 NT Pass 2 🔻 Pass 2 🛦 All pass

opens 1 NT and you have a 5 card major. Hence, East transfers to 2 ♠ and would be very happy if the opponents bid over 2 .

Even if 2 A fails to make, it would be down fewer tricks than would 1 NT after the lead of the . K.

♣ K Q 3

North

Pass

All pass